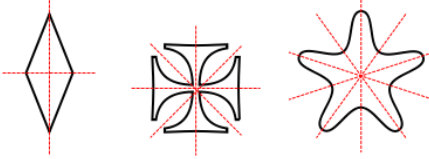


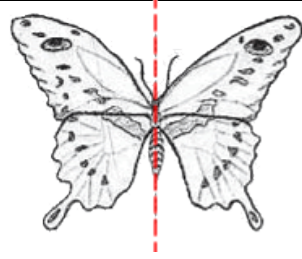
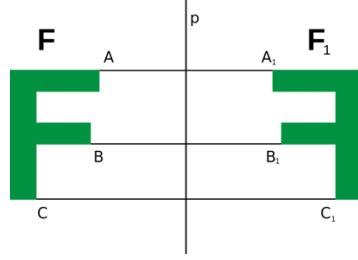
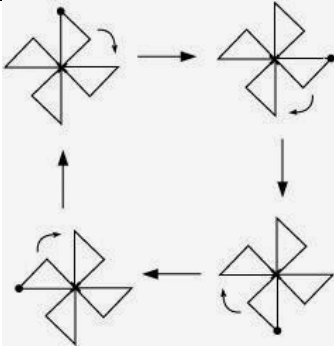
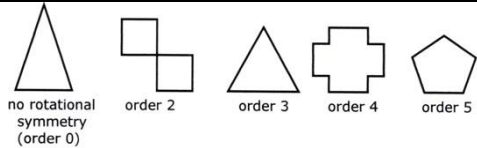
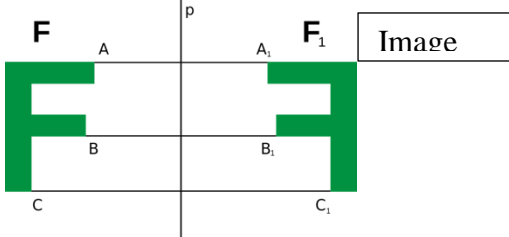
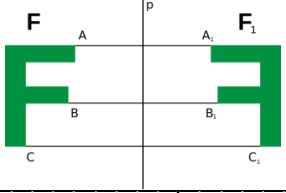
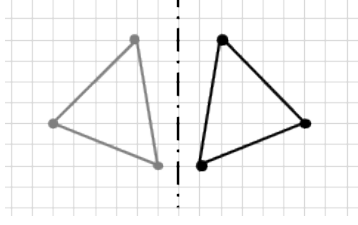
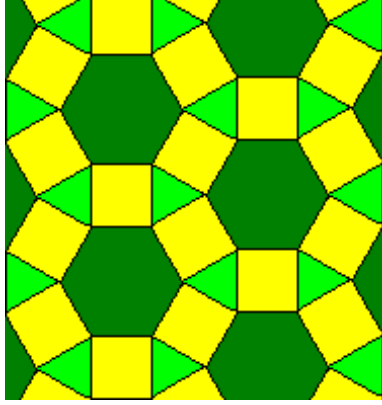


Topic/Skill	Definition/Tips	Example
<b>Line of symmetry</b>	If you can fold a 2D shape along a line so that one half fits exactly over the other, the fold line is a line of symmetry	
<b>Vertical</b>	Direction of a line	
<b>Horizontal</b>	Direction of a line	
<b>Mirror line</b>	Also called a line of symmetry because the shapes on each side reflect each other	
<b>Reflective symmetry</b>	The shape has reflective symmetry if each shape reflects each other.	
<b>Rotational symmetry</b>	If you can rotate a shape so that it looks exactly the same in a new position	
<b>Order of rotational symmetry</b>	Is the number of different positions in which the shape looks the same as you rotate it through one complete turn ( $360^\circ$ )	

<p><b>Image</b></p>	<p>The shape created once reflected</p>	
<p><b>Object</b></p>	<p>The original shape</p>	<p>Object</p> 
<p><b>Reflect</b></p>	<p>To create the same shape where each point is the same distance away from the mirror line as it currently is</p>	
<p><b>Reflection</b></p>	<p>The shape once reflected</p>	<p>Look at the above picture. One is the image, one is the original</p>
<p><b>Tessellation</b></p>	<p>A pattern made by fitting together copies of the same shape without leaving any gaps.</p>	

Links to Translations, Reflections, Enlargements, Rotations, using coordinates, vectors and graphs