STM Knowledge Organiser Year: 8 Subject: Maths Topic: Loci and Constructions

Core Knowledge

Core Knowledge			
Topic/Skill	Definition/Tips	Example	
1. Parallel	Parallel lines never meet.		
2.	Perpendicular lines are at right angles.		
Perpendicular	There is a 90° angle between them.		
3. Vertex	A corner or a point where two lines meet.	vertex	
		^	
		# C	
4. Angle	Angle Bisector: Cuts the angle in half.	/	
Bisector			
Discetoi	1 Dlagatha shows and of a pair of		
	1. Place the sharp end of a pair of	\wedge	
	compasses on the vertex.		
	2. Draw an arc, marking a point on each		
	line.		
	3. Without changing the compass put the		
	compass on each point and mark a centre	Angle Bisector	
	point where two arcs cross over.		
	1 -		
	4. Use a ruler to draw a line through the		
	vertex and centre point.		
5.	Perpendicular Bisector: Cuts a line in		
Perpendicular	half and at right angles.	*	
Bisector			
Disector	1. Put the sharp point of a pair of		
		Line Bisector	
	compasses on A.		
	2. Open the compass over half way on the	A B	
	line.		
	3. Draw an arc above and below the line.	X	
	4. Without changing the compass, repeat	V	
	from point B.		
	5. Draw a straight line through the two	~ 1 ~	
	intersecting arcs.	-	
6.	The perpendicular distance from a point		
Perpendicular	to a line is the shortest distance to that	P	
from an	line.		
External Point		\wedge	
	1. Put the sharp point of a pair of		
	compasses on the point.		
	2. Draw an arc that crosses the line twice.	X	
	3. Place the sharp point of the compass on		
	one of these points, open over half way and		
	draw an arc above and below the line.		

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	4. Repeat from the other point on the line.5. Draw a straight line through the two intersecting arcs.	
7.	Given line PQ and point R on the line:	~
Perpendicular	or the line i & and bount it on the line.	'[
from a Point	1. Put the sharp point of a pair of	
on a Line	compasses on point R.	
on a zinc	2. Draw two arcs either side of the point of	
	equal width (giving points S and T)	P S R T
	3. Place the compass on point S, open over	
	halfway and draw an arc above the line.	
	4. Repeat from the other arc on the line	
	(point T).	
	5. Draw a straight line from the intersecting	
	arcs to the original point on the line.	
8. Constructing	1. Draw the base of the triangle using a	x
Triangles	ruler.	
(Side, Side,	2. Open a pair of compasses to the width of	\times
Side)	one side of the triangle.	
·	3. Place the point on one end of the line and	
	draw an arc.	
	4. Repeat for the other side of the triangle	
	at the other end of the line.	
	5. Using a ruler, draw lines connecting the	
	ends of the base of the triangle to the point	
	where the arcs intersect.	
9. Constructing	1. Draw the base of the triangle using a	A
Triangles	ruler.	\wedge
(Side, Angle,	2. Measure the angle required using a	4cm/
Side)	protractor and mark this angle.	
	3. Remove the protractor and draw a line of	/500
	the exact length required in line with the	7cm
	angle mark drawn.	
	4. Connect the end of this line to the other	
10	end of the base of the triangle.	
10.	1. Draw the base of the triangle using a	×
Constructing	ruler.	
Triangles	2. Measure one of the angles required using	
(Angle, Side,	a protractor and mark this angle.	
Angle)	3. Draw a straight line through this point	y /42° 51° 7
	from the same point on the base of the	8.3cm
	triangle. 4. Papent this for the other angle on the	
	4. Repeat this for the other angle on the other end of the base of the triangle.	
	other end of the base of the triangle.	

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11.
Constructing
an Equilateral
Triangle (also
makes a 60°
angle)

- 1. Draw the base of the triangle using a ruler.
- 2. Open the pair of compasses to the exact length of the side of the triangle.
- 3. Place the sharp point on one end of the line and draw an arc.
- 4. Repeat this from the other end of the line.
- 5. Using a ruler, draw lines connecting the ends of the base of the triangle to the point where the arcs intersect.

